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Subject: DSP or production bundle

Posted by [areft](#) on Fri, 28 Mar 2014 13:19:31 GMT

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Hi,

It's my first post here, I normally use the mail list. Although I don't see many threads here, I like the idea of MH forum.

I love Metric Halo because of its sound and future proof philosophy. And now, I want to stay in the same territory for my plugins.

I tried DSP trial with my 2882. Nice, but few points....

1. It has an old UI and not all parameters in comparison to production bundle.
2. It runs out of memory or DSP power on higher sample rates.
3. It doesn't contain new plugins like multiband dynamics, expander and precision Deesser.

I prefer to use the 2d card processing and summing, especially after your new announcement which promised more memory for DSP users.

At the moment the production bundle is cheaper, newer, has pretty useful unique stuff and it loads on Windows as well.

Maybe production bundle is the better choice now, but DSP update will be much more useful for me. Should I wait?

My questions are;

1. Is the CS on DSP pack has the same sonic effect as the CS3?
2. Do you charge for DSP update.
3. Do you charge more for adding Multiband dynamics or expander in the future or it includes in DSP update?
4. Do you have any plan to add any analyzer like spectra foo to the DSPs on mio console.

With respect

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