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Subject: Delete/Remove MON Source

Posted by [Project](#) on Sun, 20 Oct 2019 19:13:38 GMT

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Hello all,

Does anyone know how to delete a created MON source/button?

When I first connected up to my MIO 3d console the MON controller sources were not populated. I tried to manually create a couple but then my busses suddenly populated with the 2 I created.

Now I'd like to delete the ones I've added to clean up the setup but there doesn't seem to be an option that I can find.

I have unrouted the sources and all is as it should be but I can't figure out how to remove the created MON Sources.

Thanks,

ProJecT

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Subject: Re: Delete/Remove MON Source

Posted by [bj](#) on Mon, 21 Oct 2019 05:33:56 GMT

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Select the source you want to remove in the Monitor Controller

Then use the "Monitor > Delete/Hide Current Monitor Source" menu command.

That will delete the source if it is a source you created with the "Add Monitor Source..." command, or it will hide it if it is a bus source

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