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Subject: Hide Channels in Session Window

Posted by [ekrauter](#) on Sun, 20 Dec 2020 00:25:29 GMT

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I have a 2882 3D & ULN8 3D with the latest console version.

The session window used to have a setting to show only channels that are record-armed but now it shows every channel visible in the mixer.

Is there a setting somewhere to only show record-enabled channels in the session window?

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